

Notes for Euvid Lesson at the BIL

PAB 34

D 1	N North	WES NOR EAS SOL
	♠ QJ10543 ♥ J5 ♦ 103 ♣ AQ2	2♠ P P 2N P P
W West	E East	
♠ AK98 ♥ AKQ3 ♦ 76 ♣ J65	♠ 762 ♥ 86 ♦ K9842 ♣ K43	
	S South	
	♠ ♥ 109742 ♦ AQJ5 ♣ 10987	
2NT West NS: 0 EW: 0		

Board 1: A balancing bid of 2NT shows 16-18 points. In 2NT, North leads the ♠Q, taken by declarer. A diamond lead, ducked in dummy is taken by South's ♦J. A ♥10 is taken by declarer's ♥A, who leads the last diamond to dummy's ♦K. This is taken by South's ♦A. This is the last chance to cash the ♦Q, but if he does, declarer makes the contract, using the ♣K as a dummy entry. If South had exited with a heart or club, the contract would be defeated.

D 2	N North	WES NOR EAS SOL
	♠ AJ104 ♥ AK105 ♦ K73 ♣ J2	P 3N P P P 1♥ 3♣
W West	E East	
♠ 9863 ♥ 94 ♦ 52 ♣ A8653	♠ KQ7 ♥ QJ872 ♦ A9864 ♣	
	S South	
	♠ 52 ♥ 63 ♦ QJ10 ♣ KQ10974	
3NT North NS: 0 EW: 0		

Board 2: South should make a preemptive overcall of 3♣, not an ineffective 2♣. North picks the easier notrump game bid. The ♦6 is led by East. This must not be taken cheaply with the dummy's ♦10. Declarer must play his ♦K on the first trick to force his way into the dummy once the ♣A is knocked out.

3 D	N North	WES NOR EAS SOU
	♠1098532 ♥J10953 ♦ ♣64	3♦ P 3N P P P
W West		E East
♠74 ♥62 ♦AKJ9863 ♣52		♠AQ6 ♥A874 ♦42 ♣AK73
	S South	
	♠KJ ♥KQ ♦Q1075 ♣QJ1098	
3NT East NS: 0 EW: 0		

Board 3: Here again, a weak jump overcall of 3♦ is called for by West. East converts to 3NT. After the lead of the ♣Q, declarer counts 6 top tricks. He has only 2 trips to the dummy in diamonds, so he must finesse on the first trip. After North shows out, declarer finesses diamonds a second time, using his ♦AK to pull South's last diamonds.

4 D	N North	WES NOR EAS SOU
	♠106 ♥A3 ♦AQ1098 ♣9653	P P P 1N P 3N P P P
W West		E East
♠7532 ♥87542 ♦6 ♣A104		♠A98 ♥J109 ♦743 ♣KJ72
	S South	
	♠KQJ4 ♥KQ6 ♦KJ52 ♣Q8	
3NT South NS: 0 EW: 0		

Board 4: West leads the ♥8, top of nothing lead. There are 8 top tricks. Declarer should try to sneak a 9th by winning in dummy and leading the ♠3, hoping that if East holds the ♠A he will play "second hand low." Lead low if you don't want the card covered; lead high if you want it covered. East can set the contract if he takes the first spade with his ♠A and switches to clubs. He should know that the lead was from nothing.

5 D	N North	WES NOR EAS SOU
	♠K109542 ♥A5 ♦A4 ♣J106	1♠ 1N P 3N P P P
W West		E East
♠763 ♥KJ8 ♦QJ105 ♣Q83		♠AJ8 ♥Q109 ♦K982 ♣AK7
	S South	
	♠Q ♥76432 ♦763 ♣9542	
3NT East NS: 0 EW: 0		

Board 5: North opens with 1♠, but East overcalls 1NT with 17 HCP. West raises to 3NT. South must lead partner's suit, the ♠Q. North must not signal encouragement with the ♠10. He must overtake the ♠K and keep leading spades. This gives him the tempo to defeat the contract when he gets in again twice, with his 2 aces.

6		D		N North	WESNOR EAS' SOU
				♠A7	P P 1N
				♥K982	P 2♣ P 2♦
				♦QJ94	P 3N P P
				♣J106	P P
W West			E East		
♠QJ1098			♠652		
♥643			♥QJ107		
♦A8			♦K2		
♣952			♣8743		
		S South			
		♠K43			
		♥A5			
		♦107653			
		♣AKQ			
3NT South					
NS: 0					
EW: 0					

Board 6: In 3NT, declarer has 7 top tricks. He must play on diamonds.

When you have two top cards to knock out to set up a suit, duck the first lead. Here, dummy takes the second spade in the dummy and leads a diamond. East must rise with the ♦K. When partner is one card away from setting up his suit, win the next trick if you can. Here East leads back the remaining spade and the suit is set up for West when he gets in with the ♦A.

7		D		N North	WESNOR EAS' SOU
				♠J652	1♦ P 2♣
				♥K942	2N P 3N P
				♦A653	P P
				♣10	P P
W West			E East		
♠Q7			♠K103		
♥QJ83			♥76		
♦KJ84			♦Q10		
♣K92			♣AQJ854		
		S South			
		♠A984			
		♥A105			
		♦972			
		♣763			
3NT West					
NS: 0					
EW: 0					

Board 7: If West opens with 1♦, the contract will be 3N by West. If West passes, East will end up declaring 3NT. If West is declarer, North leads the ♥2, the 4th down from the longest and strongest suit. South will win and return the ♥10; top of the remaining doubleton. West's ♥J is correctly ducked by North. West starts on diamonds. If the defenders allow him to win two diamonds the contract is make. North should win the first or second diamond and switch to spades, hoping partner has the ♠A. If East is declarer, South will lead the ♠2, won in the dummy. Declarer will start the diamonds, hoping to get

8		D		N North	WESNOR EAS' SOU
				♠J52	P P P 1♦
				♥KJ6	P 1N P 3N
				♦873	P P P
				♣QJ43	
W West			E East		
♠Q10976			♠83		
♥92			♥A10754		
♦4			♦J965		
♣A10862			♣K9		
		S South			
		♠AK4			
		♥Q83			
		♦AKQ102			
		♣75			
3NT North					
NS: 0					
EW: 0					

Board 8: East leads the ♥5. Declarer sees 9 top tricks: 2 spades, 2 hearts and 5 diamonds. He wins the first heart in his hand and immediately plays the ♦AK and gets the bad news. Now he calls for a low club to finesse the ♦10, but the defenders win and put him back in the

dummy – forcing him to win the ♥Q by playing the ♥A and another heart. Declarer took his 2 top spades but the ♠Q did not drop. Declarer lost 1 spade, 1 heart, 1 diamond and 2 clubs. Declarer could have survived if he had won the first heart in the dummy with the ♥Q. Then he could have forced his way into his hand in the hearts and finessed against the ♦J9