

Theory of Vacant Places

North
♠Q 4
♥7 5 4
♦A J 9 6
♣A K 4 2

South
♠A 2
♥A K 3
♦K 10 8 3
♣J 6 5 3

The bidding:

| South | West | North | East |
|-------|------|-------|----------|
| 1NT | Pass | 3NT | All Pass |

Opening Lead: ♠5

After the ♠5 is led you call for the ♠Q from dummy and East covers with the ♠K. What is your plan?

In notrump, you count your sure tricks: 1 spade, 2 hearts, 2 diamonds and 2 clubs. You need 2 more tricks before the opponents clear the spade suit and set you. You have the extra tricks in the diamonds if you can locate the ♦Q. She presents a two-way finesse but if you guess wrong it's all over.

There is a theory called "Vacant Spaces". This theory says the missing queen is more likely to be in the hand that has more room in it to hold it: more vacancies. So first play the ♣A and ♣K. Maybe the ♣Q will drop and you won't need the finesse. On the second club, West shows out. On the basis of this you can infer that West has more vacancies for the ♦Q to reside. Therefore, take the first spade with the ♠A, cash the ♦K and finesse through West for the ♦Q.

The full hand is:

North
♠Q 4
♥7 5 4
♦A J 9 6
♣A K 4 2

| | | | |
|--|-------------|------------|------------|
| | West | | East |
| | ♠ J 9 7 5 3 | | ♠ K 10 8 6 |
| | ♥ Q J 2 | | ♥ 10 9 8 6 |
| | ♦ Q 7 5 2 | | ♦ 4 |
| | ♣ 8 | | ♣ Q 10 9 7 |
| | | South | |
| | | ♠ A 2 | |
| | | ♥ A K 3 | |
| | | ♦ K 10 8 3 | |
| | | ♣ J 6 5 3 | |

Use the information that develops during the play to make inferences.
 It's not full proof but it beats the wild guess.