

Notes for Euvid Lesson at the BIL

PAB 17

Board 1:

D	N North	WES NOR EAS' SOU
1	♠43 ♥KQ107 ♦K852 ♣752	P P 1♠ P 1♥ P 2♦ P 3♦ P 3N P P P
W West		E East
♠QJ109 ♥J954 ♦763 ♣109		♠8652 ♥A632 ♦94 ♣KQJ
	S South	
	♠AK7 ♥8 ♦AQJ10 ♣A8643	
3NT South NS: 0 EW: 0		

After counting 7 top tricks, declarer must develop two additional tricks. Even if clubs split 3-2, there isn't time to set up the suit before the spades set up for the opponents. The only hope is that that the heart jack is in the west. Lead to dummy's heart 10 for the finesse.

Board 2:

D	N North	WES NOR EAS' SOU
2	♠73 ♥Q10865 ♦K82 ♣972	1♠ P 1♥ P 2♦ P 3♣ P 3♠ P 3N P P
W West		E East
♠Q1064 ♥KJ3 ♦A5 ♣10843		♠A52 ♥A ♦QJ43 ♣KQJ65
	S South	
	♠KJ98 ♥9742 ♦10976 ♣A	
3NT West NS: 0 EW: 0		

East has the strength to reverse into 2 diamonds, showing the second suit. West should rebid 3 clubs but a jump to 3NT is not wrong. Declarer has 4 top tricks. The additional 5 tricks can come from clubs **and** diamonds. But both suits will need to be set up. Which comes first. Knocking out the club ace seems the priority; but that will lead to disaster if South has the ace. A heart thru West's K-J reduces your stoppers from 2 to 1. Starting with the diamond finesse is safe because it can only loose to north. North can't lead a heart without giving declarer two heart stoppers.

3	D	N North	WES	NOR	EAS	SOU
		♠AJ5 ♥A43 ♦KJ102 ♣A65	P	1N	P	3N
W West	E East	S South				
♠8632 ♥K76 ♦9875 ♣43	♠KQ109 ♥QJ109 ♦64 ♣K72	♠74 ♥852 ♦AQ3 ♣QJ1098				
3NT North NS: 0 EW: 0						

Board 3:

South should add 1 point for the nice 6-card suit and jump to 3NT. Holding up the first trick, hoping east continues with the spade queen, is called the Bath Coup. It can be a disaster if east reads partner's discouraging signal and switches to hearts. Declarer should take the first trick, go to dummy in diamonds and finesse the clubs into the safe east hand for the two additional tricks he needs.

4	D	N North	WES	NOR	EAS	SOU
		♠J74 ♥10874 ♦652 ♣AQ2	1♠	P	1♦	P
W West	E East	S South				
♠95 ♥AKQJ ♦Q98 ♣J1098	♠KQ6 ♥92 ♦AJ1043 ♣K63	♠A10832 ♥653 ♦K7 ♣754				
3NT East NS: 0 EW: 0						

Board 4:

Declarer should win the first trick with the ♠K. Now South won't know who holds the queen. If he wins the queen first, South will know he also holds the king; otherwise North would have played it on the first trick. Declarer then goes to dummy and runs the ♦Q. When South wins the ♦K, he won't be certain if he should lead a spade (success) or switch to a club, hoping North has the ♣A and can send a spade thru (disaster).

5	D	N North	WES	NOR	EAS	SOU
		♠754 ♥QJ4 ♦4 ♣QJ10876	P	P	2N	P
W West	E East	S South				
♠Q6 ♥K10853 ♦KJ98 ♣95	♠J10983 ♥92 ♦762 ♣A43	♠AK2 ♥A76 ♦AQ1053 ♣K2				
3NT South NS: 0 EW: 0						

Board 5:

West will lead the ♥5. Declarer must avoid the temptation of winning the first trick in the dummy with the ♥Q. He must think ahead; how is he going to set up the clubs and get back to dummy to enjoy

them. He must win the first trick with the ♥A. He can always force an entry to dummy later, after the clubs set up.

6 D	N North	WES NOR EAS' SOU
	♠KQ109	3N P 1N P P
	♥KJ63	
	♦K7	
♣843		
W West	E East	
♠J8	♠A74	
♥84	♥A109	
♦AQ10965	♦J83	
♣K72	♣AQJ10	
	S South	
	♠6532	
	♥Q752	
	♦42	
	♣965	
3NT East		
NS: 0		
EW: 0		

Board 6:

The Rule of 7 would tell declarer to hold up twice on South's ♥2 lead. If he does, north might switch to spades which would set the contract. The lead of the ♥2 tells him that both opponents started with only 4 hearts. Therefore, it is safe to take the first trick and go about developing the diamond suit. The opponents can only take three hearts and the king of diamonds.

7 D	N North	WES NOR EAS' SOU
	♠AQ10	P 1♦ P 1♠
	♥K63	P 3N P P
	♦AJ105	P
♣762		
W West	E East	
♠J653	♠K9842	
♥107	♥A982	
♦984	♦763	
♣A1085	♣9	
	S South	
	♠7	
	♥QJ54	
	♦KQ2	
	♣KQJ43	
3NT North		
NS: 0		
EW: 0		

Board 7:

Declarer has 6 top tricks, given the lead of the ♠4. Declarer wins West's ♠J with the ♠Q and leads up to the ♥Q in dummy. Then he leads back to the ♥K. East can win but cannot lead spades without giving declarer two more spade stoppers; enough time to set up the clubs.

8 D	N North	WES NOR EAS' SOU
	♠K532	2N P 3N P
	♥43	P P
	♦76	
♣Q10853		
W West	E East	
♠AJ6	♠94	
♥KQJ7	♥652	
♦AQ84	♦KJ53	
♣KJ	♣7642	
	S South	
	♠Q1087	
	♥A1098	
	♦1092	
	♣A9	
3NT West		
NS: 0		
EW: 0		

Board 8:

North leads the ♣5. Declarer has 6 top tricks given the lead. He needs 3 more from hearts. He can lead hearts 4 times from dummy toward the ♥KQJ in hand. He needs 3 entries to dummy. They can come from diamonds if they split 3-2. He plays the ♦A and overtakes the ♦Q with the ♦K. Then he plays the ♦8 to the ♦J; and the ♦4 to the ♦5.